

Name: _____

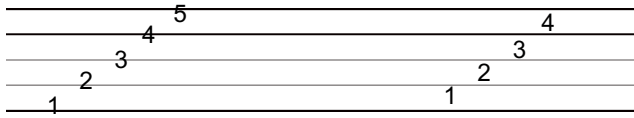
Unit: _____

Cadet Music Theory Workbook

Level Basic

Treble and Bass Clef

This is a **staff**. It has 5 lines and 4 spaces.



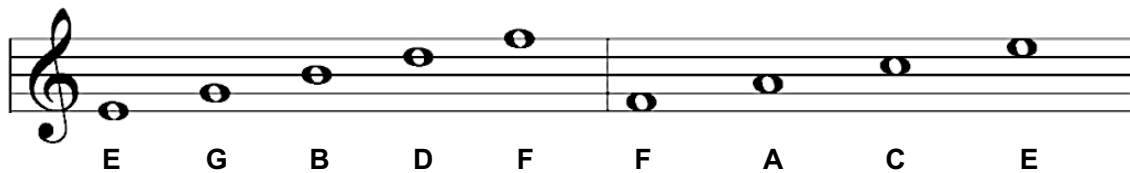
Almost all music is written on a staff. The staff helps us know what pitch we are supposed to play, but it needs something else for us to really know what pitch is supposed to be played: a **clef**.

The clef tells us what pitches each line and space on the staff represent. There are many different clefs that exist, but the most common two that we will be looking at are the **treble clef** and the **bass clef**.

This is a **treble clef**. It is also known as the G clef, because the loop in the treble clef goes around the note G.



These are the lines and spaces in the treble clef:



Every Good Boy Deserves Fudge

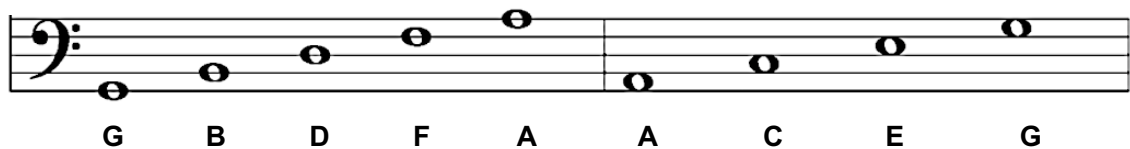
FACE in the space

(these are phrases we can use to remember the lines and spaces in the treble clef)

This is a **bass clef**. It is also known as the F clef, because the two dots in the bass clef go around the note F.



These are the lines and spaces in the bass clef:



Good Boys Deserve Fudge Always

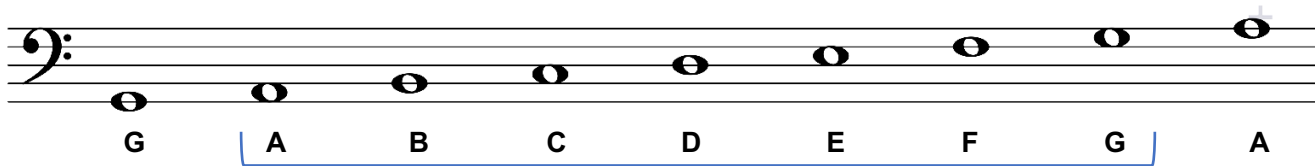
All Cows Eat Grass

(these are phrases we can use to remember the lines and spaces in the bass clef)

Ideally, we want to memorize all of the notes in the treble and bass clefs so we can look at a note and immediately know which pitch to play. If you're having trouble memorizing, there is something you can do to help you:

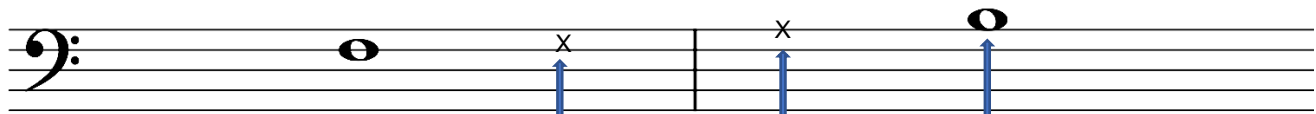
Find a pitch you know and follow the musical alphabet.

The musical alphabet *a/ways* goes A B C D E F G, A B C D E F G, ... this repeats forever. If you go line-space-line-space in any clef, it will always follow the musical alphabet.



If you know this note is F...

And you need to find this note...

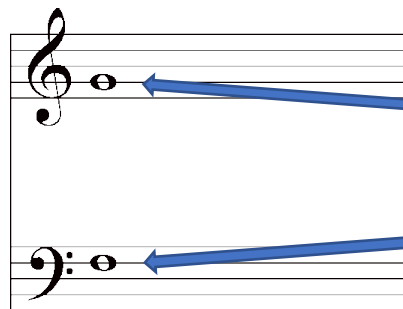


Just follow your musical alphabet!

The space right after F is G

The line right after G is A

The space right after A is B... which means the note we're looking for is B!



If you memorize:

G in the treble clef

and

F in the bass clef,

You will be able to find any note!

Note: this works going in the other direction too, you just have to go backwards in the musical alphabet.

There are also notes that exist outside of the 5 lines and 4 spaces of a staff. We use what are called **ledger lines** to identify these and make them easy to read. Ledger lines look like this:



To find notes on ledger lines, use the method mentioned above: find a note that you know, and follow the musical alphabet up or down!

Apply Treble and Bass Clef Knowledge

A) What are the phrases we can use to remember:

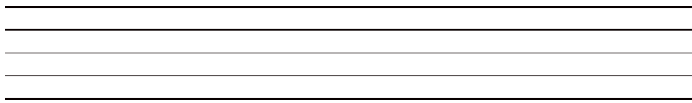
1) The lines in the treble clef?

2) The spaces in the treble clef?

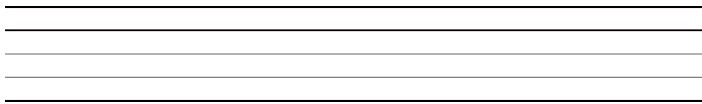
3) The lines in the bass clef?

4) The spaces in the bass clef?

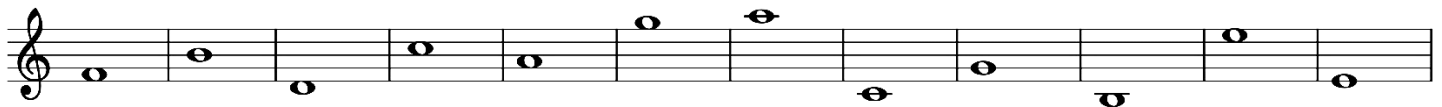
B) Draw 4 treble clefs on the staff:



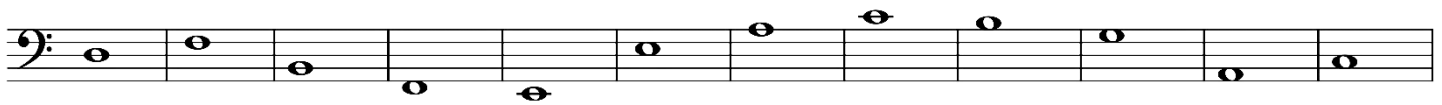
C) Draw 4 bass clefs on the staff:



D) Name the following notes in the treble clef:

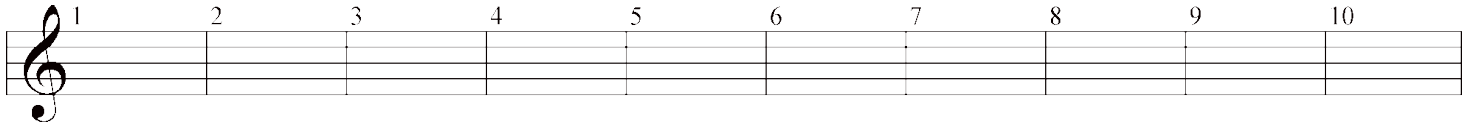


E) Name the following notes in the bass clef:



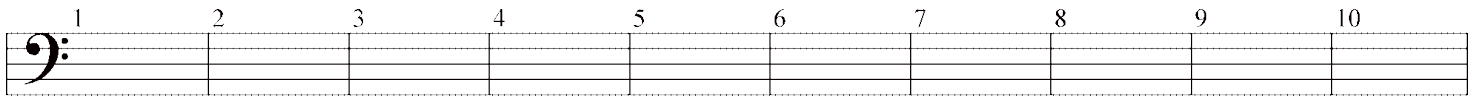
F) Write the following notes in the treble clef:

- | | |
|-----------------|-----------------|
| 1) G on a line | 6) E in a space |
| 2) F on a line | 7) C in a space |
| 3) F in a space | 8) E on a line |
| 4) B on a line | 9) A in a space |
| 5) G in a space | 10) D on a line |



G) Write the following notes in the bass clef:








- | | |
|-----------------|------------------|
| 1) D on a line | 6) A in a space |
| 2) G in a space | 7) G on a line |
| 3) F on a line | 8) E in a space |
| 4) B on a line | 9) C in a space |
| 5) A on a line | 10) B in a space |



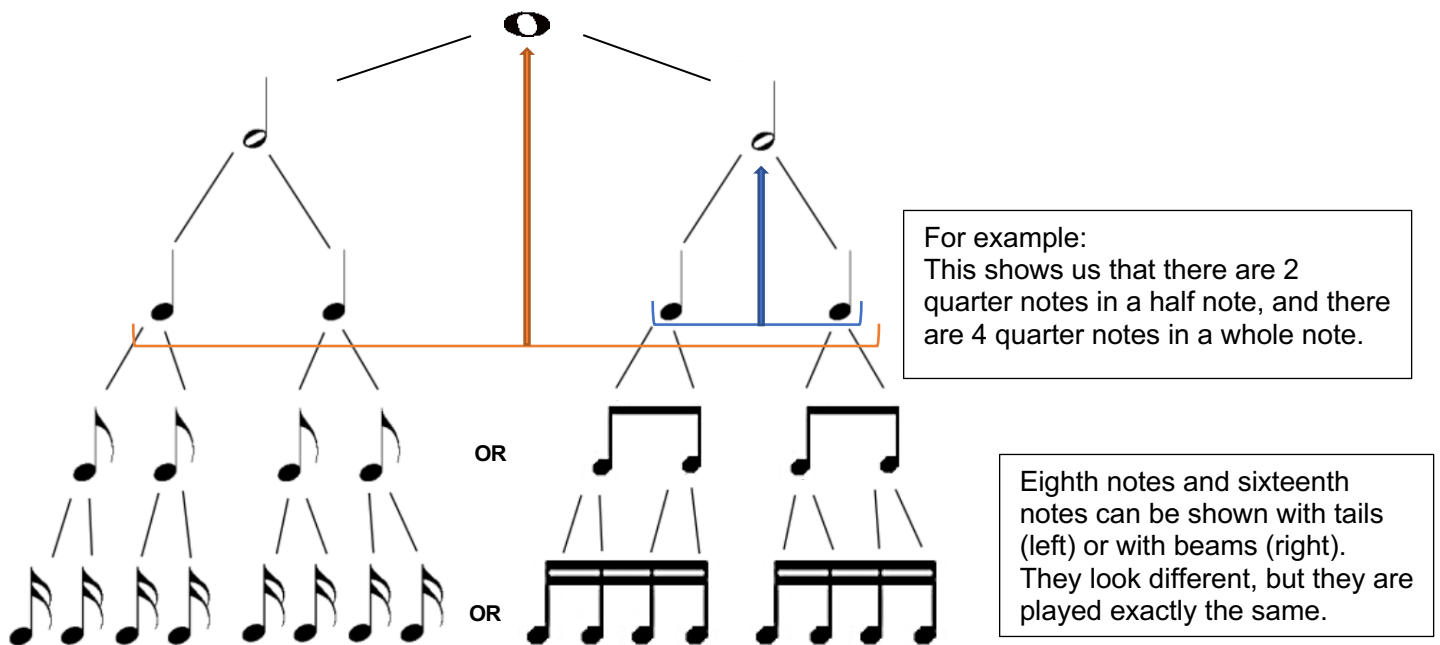
Note Values

We have just learned that the placement of the note on the staff tells us what pitch needs to be played – now, we will learn about how the type of note used tells us how long the note needs to be played for.

There are many different types of music notes, and they all have different lengths. We will be looking at 5 of them:

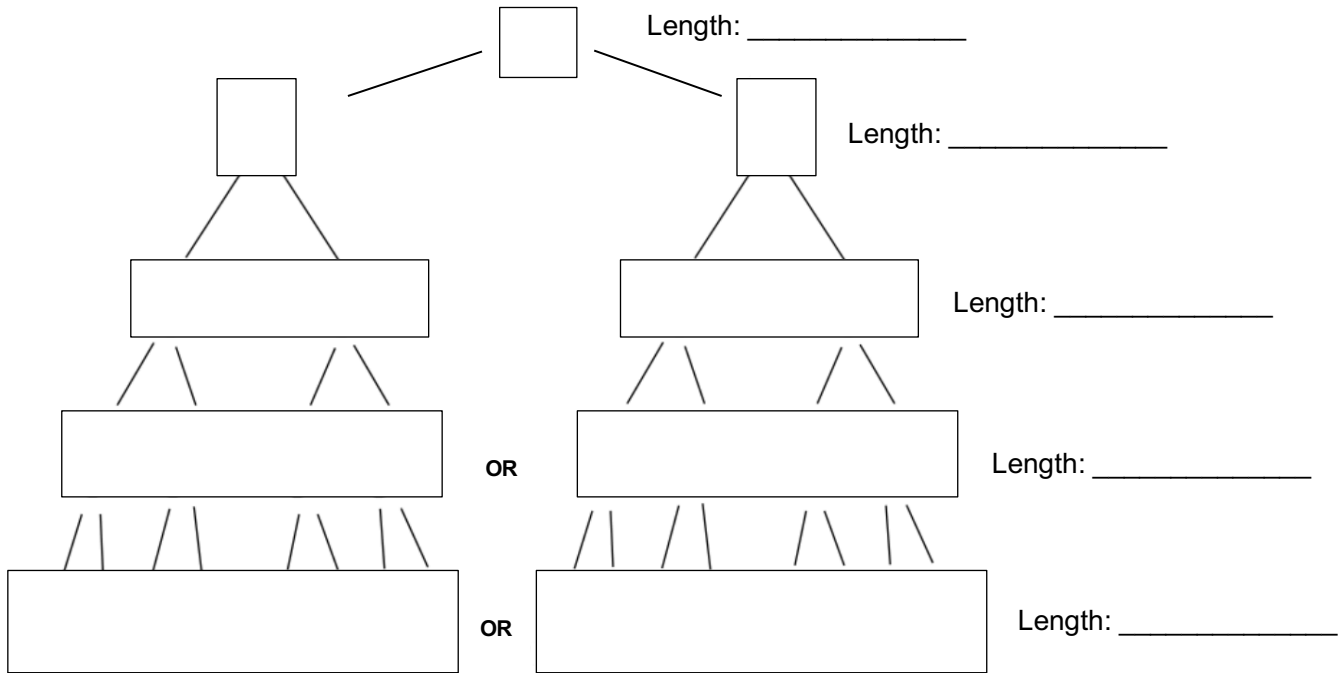
Symbol	Name	Length	
	Whole note	4 beats	
	Half note	2 beats	
	Quarter note	1 beat	
	Eighth note	$\frac{1}{2}$ of a beat	
	Sixteenth note	$\frac{1}{4}$ of a beat	

This is a note tree. It shows us how all of the notes are related to each other.



Apply Note Value Knowledge

A) Fill in the blank note tree, and write the length (# of beats) of each note:



B) How many beats do the following notes add up to?

1) = _____

2) = _____

3) = _____

4) = _____

5) = _____

6) = _____

C) Complete the following sentences:

- 1) There are ____ half notes in a whole note.
- 2) There are ____ quarter notes in a whole note.
- 3) There are ____ quarter notes in a half note.
- 4) There are ____ sixteenth notes in a whole note.
- 5) There are ____ eighth notes in a quarter note.
- 6) There are ____ eighth notes in a half note.
- 7) There are ____ eighth notes in a whole note.
- 8) There are ____ sixteenth notes in a quarter note.

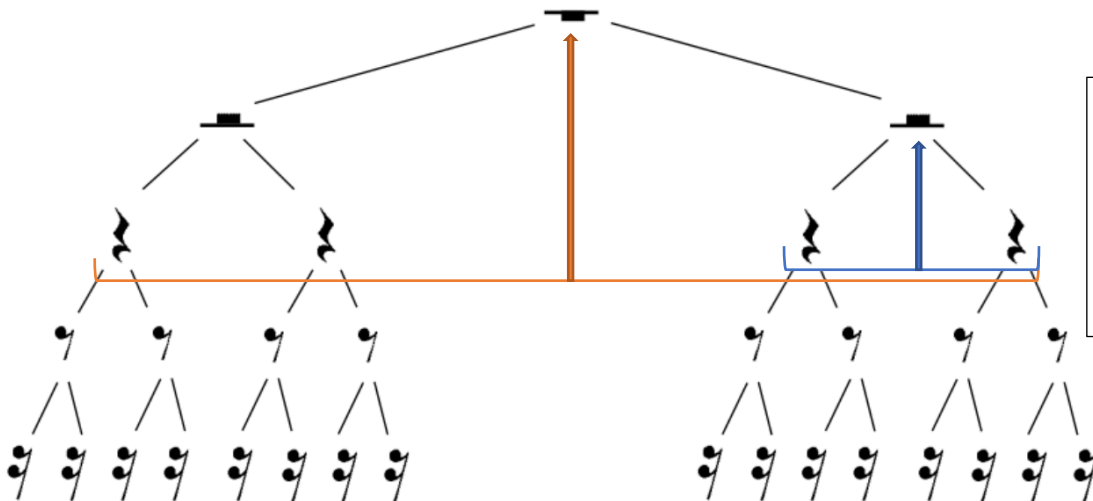
Rest Values

We have just learned about note values. Now, we are going to learn about rest values. Rests show us where to be silent when we're playing music, and rests have specific lengths just like notes do.

There are many different lengths of rests. We are going to be looking at 5 of them. Compare this table to the note lengths table: notice that they have the same lengths as the notes with the same names.

Symbol	Name	Length	
	Whole rest	4 beats	
	Half rest	2 beats	
	Quarter rest	1 beat	
	Eighth rest	$\frac{1}{2}$ of a beat	
	Sixteenth rest	$\frac{1}{4}$ of a beat	

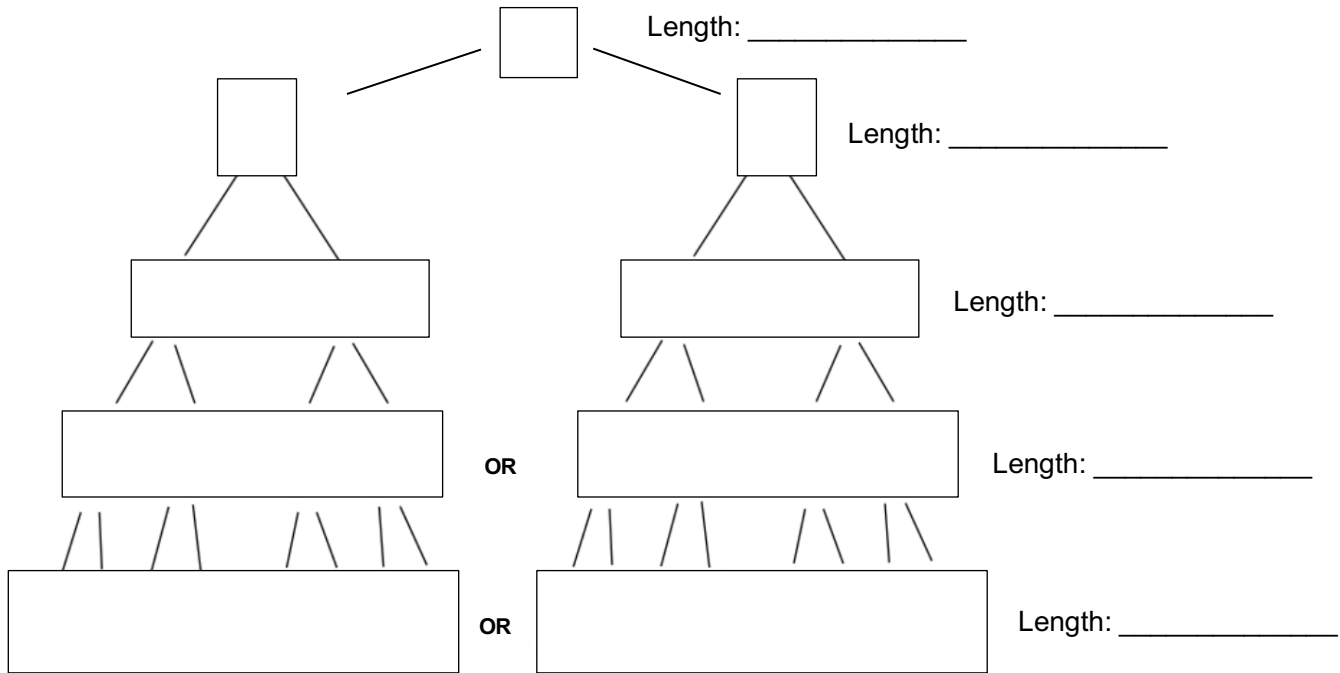
This is a rest tree. Just like the note tree, it shows us how all the rests are related to each other.



Just like the note tree, this shows us that there are 2 quarter rests in a half rest, and there are 4 quarter rests in a whole rest.

Apply Rest Value Knowledge

A) Fill in the blank rest tree, and write the length (# of beats) of each note.



B) How many beats do the following rests add up to?

1) = _____

2) = _____

3) = _____

4) = _____

5) = _____

6) = _____

C) Complete the following sentences:

- 1) There are ____ quarter rests in a whole rest.
- 2) There are ____ half rests in a whole rest.
- 3) There are ____ sixteenth rests in a quarter rest.
- 4) There are ____ eighth rests in a quarter rest.
- 5) There are ____ quarter rests in a half rest.
- 6) There are ____ sixteenth rests in a half rest.
- 7) There are ____ eighth rests in a half rest.
- 8) There are ____ sixteenth rests in a whole rest.

Time Signatures

Almost every piece of music has a set of numbers at the beginning of the piece called a **time signature**. The time signature tells us how to count the music.

A time signature looks like this:



Every time signature has a top number and a bottom number, and they each tell us something different about the music.

Let's start with the top number. The top number tells us **how many beats are in each measure**.



In this time signature, there is a 4 on top, so there are 4 beats in each measure.



In this time signature, there is a 3 on top, so there are 3 beats in each measure.

The bottom number tells us **what type of note equals 1 beat**. Understanding this takes a few more steps.



In this time signature, there is a 4 on the bottom. The easiest way to find out what type of note this represents is to compare it to fractions:

$$\frac{1}{4}$$

This type of fraction has a 4 on the bottom and is called a "quarter." In a time signature with a 4 on the bottom, the **quarter note** equals 1 beat.

This method works for all time signatures.



$$\frac{1}{2}$$

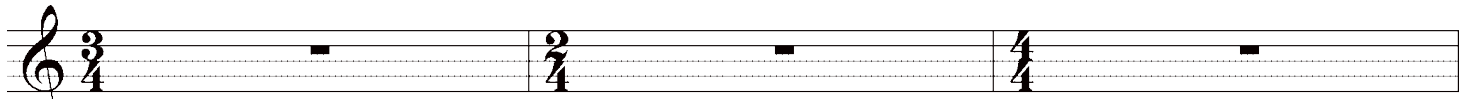
This type of fraction is called a "half." In this time signature, the **half note** equals 1 beat.



$$\frac{1}{8}$$

This type of fraction is called an "eighth." In this time signature, the eighth note equals 1 beat.

If we follow the above rules, we can see that in the following time signatures:

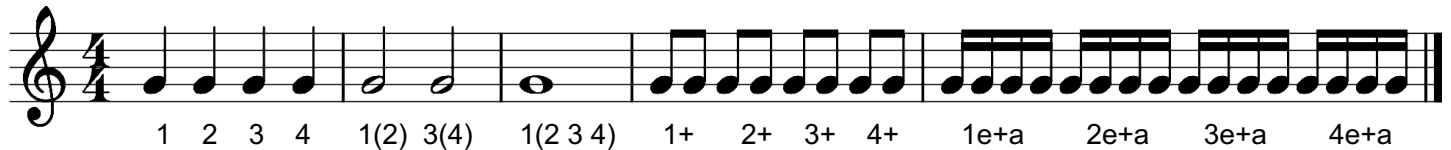


- 3 beats in each measure
- 2 beats in each measure
- 4 beats in each measure
- Quarter note equals 1 beat
- Quarter note equals 1 beat
- Quarter note equals 1 beat

Fun fact! 4/4 time has another name: **common time**.
It looks like this and it acts exactly the same way 4/4 does:

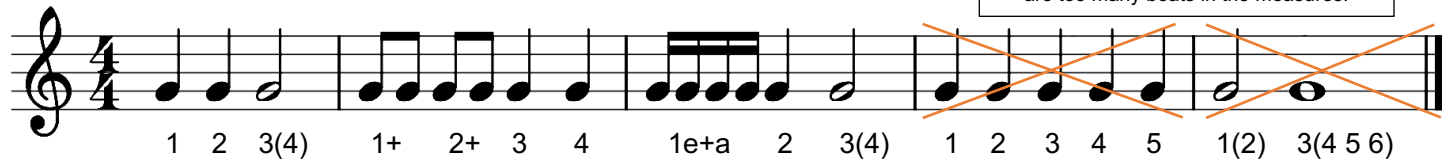


These three time signatures are the only ones you have to know in Level Basic. In future levels you will learn more. Let's look at 4/4 time, or common time. In 4/4 time, you can have many types of notes in a bar, as long as they all add up to the equivalent of 4 quarter notes.

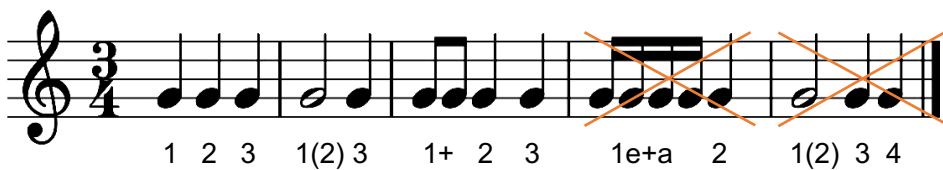


You can also have different combinations of notes – again, as long as they all add up to the equivalent of 4 quarter notes.

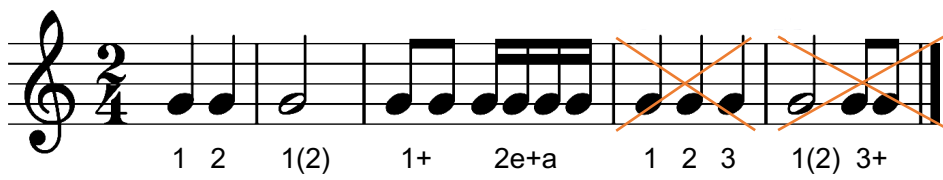
These 4/4 measures are incorrect – there are too many beats in the measures.



The same applies to 2/4 and 3/4.



These measures are incorrect because they have too many or too few beats in the measure.



Apply Time Signature Knowledge

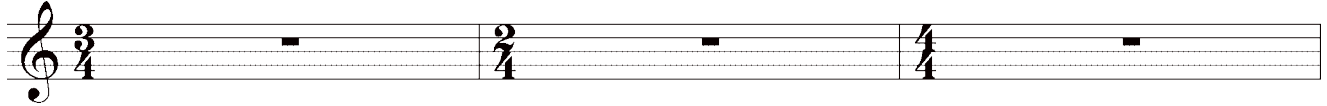
A) Explain what the top and bottom numbers mean in the following time signature:



Top number:

Bottom number:

B) Explain how many beats are in each of the following measures and what type of note equals 1 beat:



How many beats?

How many beats?

How many beats?

What type of note?

What type of note?

What type of note?

C) Circle the incorrect measures:



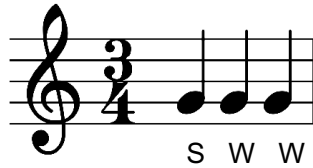
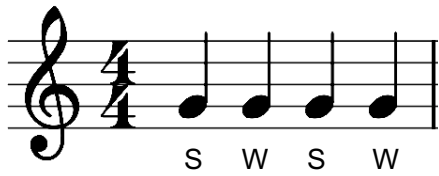
D) Add notes or rests to make the following measures correct:



Strong and Weak Beats

In every time signature, there is a pattern of strong and weak beats in every measure.

In the time signatures we have to know for Level Basic, the patterns go like this (S = strong, W = weak):

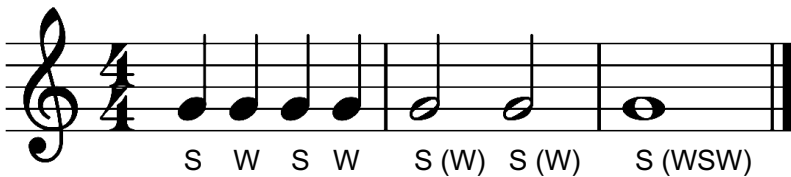


This pattern repeats in every measure. Remember, to identify the strong and weak beats in a measure we are looking at **beats** not **notes** – there may be a lot of notes in a measure, but there are still only the number of beats shown above. This applies to all time signatures. For example:



These measures contain many **notes**, but the number of **beats** remains the same.

There may also be very few notes in a measure, but again, there are the same number of beats. A beat is still there even if it is hidden by a longer note (like a half note). This applies to all time signatures. For example:



These measures contain very few **notes**, but the number of **beats** remains the same.

Apply Strong and Weak Beat Knowledge

A) Label the strong and weak beats in the following measures:



Dynamics

In music, we have markings called dynamics that tell us what volume the music needs to be played at. There are many dynamic markings that exist. In Level Basic, we need to know eight.

Symbol	Name	Definition
<i>pp</i>	Pianissimo	Very soft
<i>p</i>	Piano	Soft
<i>mp</i>	Mezzo-piano	Moderately soft
<i>mf</i>	Mezzo-forte	Moderately strong
<i>f</i>	Forte	Strong
<i>ff</i>	Fortissimo	Very strong
 or <i>cresc.</i>	Crescendo	Gradually get stronger
 or <i>dim.</i>	Diminuendo or Decrescendo	Gradually get softer

Apply Dynamics Knowledge

A) Place the following dynamics in order from softest to strongest:

f ***mp*** ***ff*** ***pp*** ***p*** ***f***

B) Define the following dynamics and draw their symbols:

Pianissimo _____

Piano _____

Mezzo-Piano _____

Mezzo-Forte _____

Forte _____

Fortissimo _____

Crescendo _____

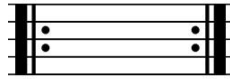
Decrescendo _____

Roadmaps

Some pieces of music are played from beginning to end, and some are not. In some pieces of music, we have markings that tell us specific ways to move around the piece. Sometimes we call this the “roadmap” of the piece. This is often seen when there are large repeated sections in a piece.

For Level Basic, there are a few of these markings that we need to learn.

Repeat signs look like this.



They tell us to repeat a section of music.

If there is only one repeat sign in a piece, it tells us to go back to the beginning and repeat.



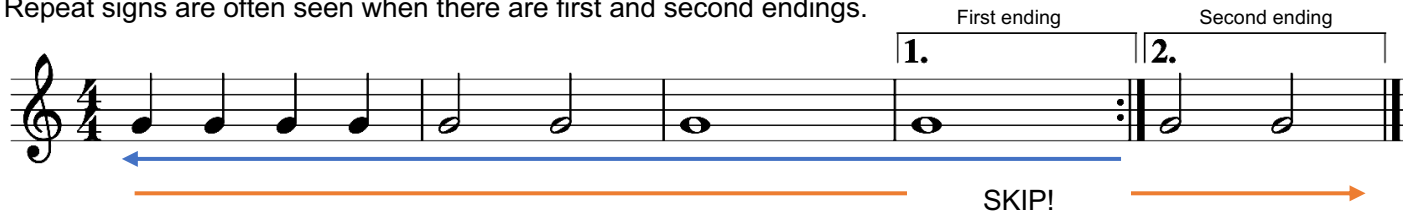
This repeat sign tells us to go back to the beginning.

If there are two repeat signs facing each other, that tells us to go back to the other repeat sign, not the beginning.




This repeat sign tells us to go back to the other repeat sign.

Repeat signs are often seen when there are first and second endings.



In this passage, we play until the repeat sign in the first ending then go back to the beginning. The second time we play it, we skip the first ending and go to the second ending instead.

D.S., D.C., al Fine, al Coda:


D.S. stands for dal segno. “Segno” means “sign,” and it is always paired with a sign that looks like this: .

A **D.S.** in music tells us to **go to the sign**.

D.C. stands for da capo. “Capo” means “top.” A **D.C.** in music tells us to **go to the top** (the beginning).

D.C. and D.S. are always paired with either:

al Fine means “to the end.” It is always paired with a **fine**. It tells us to play until we see **fine**, which is the end of the piece.

al Coda means “to the coda.” It is always paired with a **to Coda**, as well as a Coda sign that looks like this: .
al Coda tells us to play until we see **to Coda**, then jump to the Coda which is marked with the Coda sign (the Coda is usually about 8 bars of music at the very bottom of a piece).

Let's look at an example.

This diagram illustrates the notation for a first ending and a coda. The first staff shows a first ending (1.) and a second ending (2.) with a coda sign (a circle with a vertical line through it). A box labeled "This is the sign" points to the coda sign in the second ending. The second staff shows the main body of the piece with a "To Coda" instruction and a "D.S. al Coda" instruction. A box labeled "This tells us to jump to the coda" points to the "To Coda" instruction, and another box labeled "This tells us to go to the sign and play until we see 'to coda'" points to the "D.S. al Coda" instruction. The third staff shows the coda itself, starting with a coda sign in a box labeled "This is the coda - shown by the coda sign". A box labeled "This is where the piece ends" points to the final double bar line of the coda.

Here is the same piece, with arrows showing how it is played.

This diagram shows the same musical score with arrows indicating the playing sequence. A blue arrow labeled "1" starts at the beginning of the first staff and ends at the first ending. A blue arrow labeled "2" starts at the beginning of the first staff and ends at the end of the first ending. An orange arrow labeled "3" starts at the beginning of the first staff and ends at the end of the second ending. A blue arrow labeled "4" starts at the beginning of the second staff and ends at the end of the "To Coda" instruction. An orange arrow labeled "5" starts at the beginning of the second staff and ends at the end of the "D.S. al Coda" instruction. A blue arrow labeled "6" starts at the beginning of the third staff and ends at the end of the coda. An orange arrow labeled "7" starts at the beginning of the third staff and ends at the end of the coda.

Apply Roadmap Knowledge

A) Explain in your own words what the following terms mean in a piece of music:

1) D.C. al Coda

2) D.S. al Coda

3) D.C. al Fine

4) D.S. al Fine

B) Use arrows to show how the following passage is played:



G) Analyze the following passage by answering the questions below:

1) When you reach measure 4, you go back to measure _____. Why do you do this?

2) When you play from measure 1 the second time, you skip measure _____.

3) When you reach measure 16, you find the symbol _____. What does this symbol tell you to do?

4) The “segno” or sign is at measure _____.

5) The piece ends at measure _____ where you see the symbol _____.

1

1. | 2.

7

‰ Fine

13

D.S. al Fine